



## **FIGURE 2**

MSSQPAGNQTSFGATEDYSYGSWYIDEPQGGEEIQPEGEVPSCHTSIPPGLYHACIASLS  
 ILVLLLLAMLVRRRQLWPDCVVRGRPGLPSPVDFLAGDRPRAVPAAVFMVLLSSLCLLLPD  
 EDALPFLTLASAPSDGKTEAPRGAWKILGLFYAAALYYPLAACATAGHTAAHILGSTLS  
 5 WAHLGVQVWQRAECPQVPKIYKYSSLLASLPLLLGLGFLSLWYPVQLVRSFSRRTGAGSK  
 GLQSSYSEFYLRNLLCRKKLGSSYHTSKHGFLSWARVCLRHCIYTPQPGFHLPLKLVLSA  
 TLTGTAIYQVALLLLVGVVPTIQKVRAGVTIDVSYLLAGFGIVLSEDKQEVVELVKHHLW  
 ALEVCYISALVLSCLLTFLVLMRSLVTHRTNLRALHRGAALDLSPLHRSPHPSRQAIFCW  
 MSFSAYQTAFICLGLLVQIIFFLGTTALAFLVLMPLVHGRNLLFRSLESSWPFWLTALA  
 10 LAVILQNMAAHWVFEETHDGHPLTNRRVLYAATFLLFPLNVLVGAMVATWRVLLSALYN  
 AIHLGQMDLSLLPPRAATLDPGYTYRNFLKIEVSQSHIPAMTAFCSLLQLQAQSLLPRTMA  
 APQDSLPRGEEDEGMQLLQTKDSMAKGARPGASRGRARWGLAYTLHNPITLQVFRKTALL  
 GANGAQP

15 **Important features of the protein:**  
**Signal peptide:**

None

20 **Transmembrane domain:**

54-69  
 102-119  
 148-166  
 207-222  
 25 301-320  
 364-380  
 431-451  
 474-489  
 560-535

30 Motif file:  
 Motif name: N-glycosylation site.

35 8-12  
 Motif name: N-myristoylation site.

40 50-56  
 176-182  
 241-247  
 317-323  
 341-347  
 525-531  
 627-633  
 45 631-637  
 640-646  
 661-667

50 Motif name: Prokaryotic membrane lipoprotein lipid attachment site.  
 364-375

55 Motif name: ATP/GTP-binding site motif A (P-loop).  
 132-140

### FIGURE 3A

PROXXXXXXXXXXXXX (Length = 15 amino acids)

Comparison Protein      XXXXXYYYYYYY      (Length = 12 amino acids)

5

$$\% \text{ amino acid sequence identity} =$$

(the number of identically matching amino acid residues between the two polypeptide sequences as determined by ALIGN-2) divided by (the total number of amino acid

10 residues of the PRO polypeptide) =

5 divided by 15 = 33.3%

### **FIGURE 3B**

PRO                                      XXXXXXXXXXX                                      (Length = 10 amino acids)

Comparison Protein                      XXXXXYYYYYYZZYZ                      (Length = 15 amino acids)

5

% amino acid sequence identity =

(the number of identically matching amino acid residues between the two polypeptide  
sequences as determined by ALIGN-2) divided by (the total number of amino acid

10    residues of the PRO polypeptide) =

5 divided by 10 = 50%

## FIGURE 3C

	PRO-DNA	NNNNNNNNNNNNNNNN	(Length	=	14
	nucleotides)				
5	Comparison DNA	NNNNNNLLLLLLLLLL	(Length	=	16
	nucleotides)				

% nucleic acid sequence identity =

- 10 (the number of identically matching nucleotides between the two nucleic acid sequences as determined by ALIGN-2) divided by (the total number of nucleotides of the PRO-DNA nucleic acid sequence) =

6 divided by 14 = 42.9%

### FIGURE 3D

PRO-DNA                      NNNNNNNNNNNN                      (Length = 12 nucleotides)  
Comparison DNA              NNNNLLL.VV                      (Length        =        9  
5    nucleotides)

% nucleic acid sequence identity =

(the number of identically matching nucleotides between the two nucleic acid sequences  
10 as determined by ALIGN-2) divided by (the total number of nucleotides of the PRO-  
DNA nucleic acid sequence) =

4 divided by 12 = 33.3%

## FIGURE 4A

```

/*
 *
 * C-C increased from 12 to 15
 * Z is average of EQ
 * B is average of ND
 * match with stop is _M; stop stop == 0; J (joker) match = 0
 */
#define _M      -8      /* value of a match with a stop */

int
_day[26][26] = {
/*  A B C D E F G H I J K L M N O P Q R S T U V W X Y Z */
/* A */ { 2, 0, -2, 0, 0, -4, 1, -1, -1, 0, -1, -2, -1, 0, _M, 1, 0, -2, 1, 1, 0, 0, -6, 0, -3, 0},
/* B */ { 0, 3, -4, 3, 2, -5, 0, 1, -2, 0, 0, -3, -2, 2, _M, -1, 1, 0, 0, 0, 0, -2, -5, 0, -3, 1},
/* C */ {-2, -4, 15, -5, -5, -4, -3, -3, -2, 0, -5, -6, -5, -4, _M, -3, -5, -4, 0, -2, 0, -2, -8, 0, 0, -5},
/* D */ { 0, 3, -5, 4, 3, -6, 1, 1, -2, 0, 0, -4, -3, 2, _M, -1, 2, -1, 0, 0, 0, -2, -7, 0, -4, 2},
/* E */ { 0, 2, -5, 3, 4, -5, 0, 1, -2, 0, 0, -3, -2, 1, _M, -1, 2, -1, 0, 0, 0, -2, -7, 0, -4, 3},
/* F */ {-4, -5, -4, -6, -5, 9, -5, -2, 1, 0, -5, 2, 0, -4, _M, -5, -5, -4, -3, -3, 0, -1, 0, 0, 7, -5},
/* G */ { 1, 0, -3, 1, 0, -5, 5, -2, -3, 0, -2, -4, -3, 0, _M, -1, -1, -3, 1, 0, 0, -1, -7, 0, -5, 0},
/* H */ {-1, 1, -3, 1, 1, -2, -2, 6, -2, 0, 0, -2, -2, 2, _M, 0, 3, 2, -1, -1, 0, -2, -3, 0, 0, 2},
/* I */ {-1, -2, -2, -2, -2, 1, -3, -2, 5, 0, -2, 2, 2, -2, _M, -2, -2, -2, -1, 0, 0, 4, -5, 0, -1, -2},
/* J */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
/* K */ {-1, 0, -5, 0, 0, -5, -2, 0, -2, 0, 5, -3, 0, 1, _M, -1, 1, 3, 0, 0, 0, -2, -3, 0, -4, 0},
/* L */ {-2, -3, -6, -4, -3, 2, -4, -2, 2, 0, -3, 6, 4, -3, _M, -3, -2, -3, -3, -1, 0, 2, -2, 0, -1, -2},
/* M */ {-1, -2, -5, -3, -2, 0, -3, -2, 2, 0, 0, 4, 6, -2, _M, -2, -1, 0, -2, -1, 0, 2, -4, 0, -2, -1},
/* N */ { 0, 2, -4, 2, 1, -4, 0, 2, -2, 0, 1, -3, -2, 2, _M, -1, 1, 0, 1, 0, 0, -2, -4, 0, -2, 1},
/* O */ { _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M},
0, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M},
/* P */ { 1, -1, -3, -1, -1, -5, -1, 0, -2, 0, -1, -3, -2, -1, _M, 6, 0, 0, 1, 0, 0, -1, 6, 0, -5, 0},
/* Q */ { 0, 1, -5, 2, 2, -5, -1, 3, -2, 0, 1, -2, -1, 1, _M, 0, 4, 1, -1, -1, 0, -2, -5, 0, -4, 3},
/* R */ {-2, 0, -4, -1, -1, 4, -3, 2, -2, 0, 3, -3, 0, 0, _M, 0, 1, 6, 0, -1, 0, -2, 2, 0, -4, 0},
/* S */ { 1, 0, 0, 0, 0, -3, 1, -1, -1, 0, 0, -3, -2, 1, _M, 1, -1, 0, 2, 1, 0, -1, -2, 0, -3, 0},
/* T */ { 1, 0, -2, 0, 0, -3, 0, -1, 0, 0, 0, -1, -1, 0, _M, 0, -1, -1, 1, 3, 0, 0, -5, 0, -3, 0},
/* U */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
/* V */ { 0, -2, -2, -2, -2, -1, -1, -2, 4, 0, -2, 2, 2, -2, _M, -1, -2, -2, -1, 0, 0, 4, -6, 0, -2, -2},
/* W */ {-6, -5, -8, -7, -7, 0, -7, -3, -5, 0, -3, -2, -4, -4, _M, -6, -5, 2, -2, -5, 0, -6, 17, 0, 0, -6},
/* X */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
/* Y */ {-3, -3, 0, -4, -4, 7, -5, 0, -1, 0, 4, -1, -2, -2, _M, -5, -4, -4, -3, -3, 0, -2, 0, 0, 10, -4},
/* Z */ { 0, 1, -5, 2, 3, -5, 0, 2, -2, 0, 0, -2, -1, 1, _M, 0, 3, 0, 0, 0, 0, -2, -6, 0, -4, 4}
};

```

## FIGURE 4B

```

/*
*/
#include <stdio.h>
5  #include <ctype.h>

#define MAXJMP 16      /* max jumps in a diag */
#define MAXGAP 24      /* don't continue to penalize gaps larger than this */
#define JMPS 1024      /* max jmps in an path */
10  #define MX 4        /* save if there's at least MX-1 bases since last jmp */

#define DMAT 3         /* value of matching bases */
#define DMIS 0         /* penalty for mismatched bases */
#define DINS0 8         /* penalty for a gap */
15  #define DINS1 1      /* penalty per base */
#define PINS0 8         /* penalty for a gap */
#define PINS1 4         /* penalty per residue */

struct jmp {
20      short      n[MAXJMP];    /* size of jmp (neg for del) */
      unsigned short x[MAXJMP]; /* base no. of jmp in seq x */
}; /* limits seq to 2^16-1 */

struct diag {
25      int      score;          /* score at last jmp */
      long      offset;         /* offset of prev block */
      short      jmp;           /* current jmp index */
      struct jmp ip;            /* list of jmps */
};

30  struct path {
      int      spc;             /* number of leading spaces */
      short      n[JMPS];       /* size of jmp (gap) */
      int      x[JMPS];         /* loc of jmp (last elem before gap) */
35  };

char      *ofile;              /* output file name */
char      *namex[2];           /* seq names: getseqs() */
char      *prog;               /* prog name for err msgs */
40  char      *seqx[2];          /* seqs: getseqs() */
int      dmax;                 /* best diag: nw() */
int      dmax0;                /* final diag */
int      dna;                  /* set if dna: main() */
int      endgaps;              /* set if penalizing end gaps */
45  int      gapx, gapy;         /* total gaps in seqs */
int      len0, len1;           /* seq lens */
int      ngapx, ngapy;         /* total size of gaps */
int      smax;                 /* max score: nw() */
int      *xbm;                 /* bitmap for matching */
50  long      offset;           /* current offset in jmp file */
struct      diag *dx;           /* holds diagonals */
struct      path pp[2];         /* holds path for seqs */

char      *calloc(), *malloc(), *index(), *strcpy();
55  char      *getseq(), *g_calloc();

```



**FIGURE 4C**

## main

## FIGURE 4D

```

/* do the alignment, return best score: main()
 * dna: values in Fitch and Smith, PNAS, 80, 1382-1386, 1983
 * pro: PAM 250 values
5  * When scores are equal, we prefer mismatches to any gap, prefer
 * a new gap to extending an ongoing gap, and prefer a gap in seqx
 * to a gap in seq y.
 */

nw()
10 {
    char      *px, *py;          /* seqs and ptrs */
    int       *ndely, *dely;      /* keep track of dely */
    int       ndelx, delx;        /* keep track of delx */
    int       *tmp;              /* for swapping row0, row1 */
15  int       mis;               /* score for each type */
    int       ins0, ins1;         /* insertion penalties */
    register  id;                /* diagonal index */
    register  ij;               /* jmp index */
    register  *col0, *col1;       /* score for curr, last row */
20  register  xx, yy;            /* index into seqs */

    dx = (struct diag *)g_calloc("to get dx", len0 + len1 + 1, sizeof(struct diag));

    ndely = (int *)g_calloc("to get ndely", len1 + 1, sizeof(int));
25  dely = (int *)g_calloc("to get dely", len1 + 1, sizeof(int));
    col0 = (int *)g_calloc("to get col0", len1 + 1, sizeof(int));
    col1 = (int *)g_calloc("to get col1", len1 + 1, sizeof(int));
    ins0 = (dna)? DINS0 : PINS0;
    ins1 = (dna)? DINS1 : PINS1;

30  smax = -10000;
    if (tendgaps) {
        for (col0[0] = dely[0] = -ins0, yy = 1; yy <= len1; yy++) {
            col0[yy] = dely[yy] = col0[yy-1] - ins1;
            ndely[yy] = yy;
35  }
        col0[0] = 0;          /* Waterman Bull Math Biol 84 */
    }
    else
40  for (yy = 1; yy <= len1; yy++)
        dely[yy] = -ins0;

    /* fill in match matrix
     */
45  for (px = seqx[0], xx = 1; xx <= len0; px++, xx++) {
        /* initialize first entry in col
         */
        if (tendgaps) {
            if (xx == 1)
50  col1[0] = delx = -ins0 + ins1;
            else
                col1[0] = delx = col0[0] - ins1;
            ndelx = xx;
        }
        else {
55  col1[0] = 0;
            delx = -ins0;
            ndelx = 0;
        }
    }
}

```

## FIGURE 4E

...nw

```

for (py = seqx[1], yy = 1; yy <= len1; py++, yy++) {
5   mis = col0[yy-1];
   if (dna)
       mis += (xbm[*px-'A']&xbm[*py-'A'])? DMAT : DMIS;
   else
       mis += _day[*px-'A'][*py-'A'];

10  /* update penalty for del in x seq;
   * favor new del over ongoing del
   * ignore MAXGAP if weighting endgaps
   */
   if (endgaps || ndely[yy] < MAXGAP) {
15     if (col0[yy] - ins0 >= dely[yy]) {
        dely[yy] = col0[yy] - (ins0 + ins1);
        ndely[yy] = 1;
     } else {
        dely[yy] -= ins1;
        ndely[yy]++;
     }
   } else {
20     if (col0[yy] - (ins0 + ins1) >= dely[yy]) {
        dely[yy] = col0[yy] - (ins0 + ins1);
        ndely[yy] = 1;
     } else
        ndely[yy]++;
   }

30  /* update penalty for del in y seq;
   * favor new del over ongoing del
   */
   if (endgaps || ndelx < MAXGAP) {
35     if (col1[yy-1] - ins0 >= delx) {
        delx = col1[yy-1] - (ins0 + ins1);
        ndelx = 1;
     } else {
        delx -= ins1;
        ndelx++;
     }
   } else {
40     if (col1[yy-1] - (ins0 + ins1) >= delx) {
        delx = col1[yy-1] - (ins0 + ins1);
        ndelx = 1;
     } else
        ndelx++;
   }

50  * pick the maximum score; we're favoring
   * mis over any del and delx over dely
   *
55

```

## FIGURE 4F

...rw

```

id = xx + yy + len1 - 1;
if (mis >= delx && mis >= dely[yy])
    coll[yy] = mis;
else if (delx >= dely[yy]) {
    coll[yy] = delx;
    ij = dx[id].ijmp;
    if (dx[id].jp.n[0] && (!dna || (ndelx >= MAXJMP
10  && xx > dx[id].jp.x[ij] + MX) || mis > dx[id].score + DINS0)) {
        dx[id].ijmp++;
        if (++ij >= MAXJMP) {
            writejmp(id);
            ij = dx[id].ijmp = 0;
            dx[id].offset = offset;
            offset += sizeof(struct jmp) + sizeof(offset);
        }
        dx[id].jp.n[ij] = ndelx;
        dx[id].jp.x[ij] = xx;
        dx[id].score = delx;
    }
    else {
25  coll[yy] = dely[yy];
        ij = dx[id].ijmp;
        if (dx[id].jp.n[0] && (!dna || (ndely[yy] >= MAXJMP
            && xx > dx[id].jp.x[ij] + MX) || mis > dx[id].score + DINS0)) {
30  dx[id].ijmp++;
            if (++ij >= MAXJMP) {
                writejmp(id);
                ij = dx[id].ijmp = 0;
                dx[id].offset = offset;
                offset += sizeof(struct jmp) + sizeof(offset);
            }
            dx[id].jp.n[ij] = ndely[yy];
            dx[id].jp.x[ij] = xx;
            dx[id].score = dely[yy];
40  }
        if (xx == len0 && yy < len1) {
            /* last col
             */
            if (endgaps)
45  coll[yy] = ins0 + ins1 * (len1 - yy);
            if (coll[yy] > smax) {
                smax = coll[yy];
                dmax = id;
            }
50  }
    }
    if (endgaps && xx < len0)
        coll[yy-1] = ins0 + ins1 * (len0 - xx);
    if (coll[yy-1] > smax) {
55  smax = coll[yy-1];
        dmax = id;
    }
    tmp = col0; col0 = coll; coll = tmp;
}
(void) free(char *mdel);
60

```

## FIGURE 4G

```

/*
 *
 * print() -- only routine visible outside this module
 *
5  * static:
 * getmat() -- trace back best path, count matches: print()
 * pr_align() -- print alignment of described in array p[]: print()
 * dumpblock() -- dump a block of lines with numbers, stars: pr_align()
10 * numsl() -- put out a number line: dumpblock()
 * putline() -- put out a line (name, [num], seq, [num]): dumpblock()
 * stars() -- put a line of stars: dumpblock()
 * stripname() -- strip any path and prefix from a sequence
 */
15
#include "nw.h"

#define SPC      3
#define P_LINE 256 /* maximum output line */
20 #define P_SPC   3 /* space between name or num and seq */

extern _day[26][26];
int olen; /* set output line length */
FILE *fx; /* output file */
25

print()
{
    int lx, ly, firstgap, lastgap; /* overlap */

    if ((fx = fopen(ofile, "w")) == 0) {
        fprintf(stderr, "%s: can't write '%s'\n", prog, ofile);
        cleanup(1);
    }

    fprintf(fx, "< first sequence: %s (length = %d)\n", name[0], len0);
35    fprintf(fx, "< second sequence: %s (length = %d)\n", name[1], len1);
    olen = 60;
    lx = len0;
    ly = len1;
    firstgap = lastgap = 0;
40    if (dmax < len1 - 1) { /* leading gap in x */
        pp[0].spe = firstgap = len1 - dmax - 1;
        ly -= pp[0].spe;
    }
    else if (dmax > len1 - 1) { /* leading gap in y */
45        pp[1].spe = firstgap = dmax - (len1 - 1);
        lx -= pp[1].spe;
    }
    if (dmax0 < len0 - 1) { /* trailing gap in x */
        lastgap = len0 - dmax0 - 1;
50        lx += lastgap;
    }
    else if (dmax0 > len0 - 1) { /* trailing gap in y */
        lastgap = dmax0 - (len0 - 1);
        ly += lastgap;
55    }
    getmat(lx, ly, firstgap, lastgap);
    pr_align();
}

```

print

## FIGURE 4H

```

/*
 * trace back the best path, count matches
 */
5 static
getmat(lx, ly, firstgap, lastgap)                                getmat
    int      lx, ly;                      /* "core" (minus endgaps) */
    int      firstgap, lastgap;          /* leading trailing overlap */
{
10     int      nm, i0, i1, siz0, siz1;
    char      outx[32];
    double     pct;
    register   n0, n1;
15     register char  *p0, *p1;

    /* get total matches, score
    */
    i0 = i1 = siz0 = siz1 = 0;
    p0 = seqx[0] + pp[1];
20     p1 = seqx[1] + pp[0].spe;
    n0 = pp[1].spe + 1;
    n1 = pp[0].spe + 1;

    nm = 0;
25     while ( *p0 && *p1 ) {
        if (siz0) {
            p1++;
            n1++;
            siz0--;
30         }
        else if (siz1) {
            p0++;
            n0++;
            siz1--;
35         }
        else {
            if (xbm[*p0-'A'] & xbm[*p1-'A'])
                nm++;
            if (n0++ == pp[0].x[i0])
                siz0 = pp[0].n[i0++];
40             if (n1++ == pp[1].x[i1])
                siz1 = pp[1].n[i1++];
            p0++;
            p1++;
45         }
    }

    /* pct homology.
    * if penalizing endgaps, base is the shorter seq
    * else, knock off overhangs and take shorter core
    */
    if (endgaps)
        lx = (len0 < len1)? len0 : len1;
50     else
        lx = (lx < ly)? lx : ly;
    pct = 100.*((double)nm)/((double)lx);
    fprintf(x, "%n");
    fprintf(x, "%< %d match%%s in an overlap of %d: %f 2f percent similarity n",
            nm, nm, 100, " ", "x", lx, pct);

```

## FIGURE 4I

```

fprintf(fx, "< gaps in first sequence: %d", gapx);
if (gapx) {
    (void) sprintf(outx, " (%d %s%s)",
        ngapx, (dna)? "base": "residue", (ngapx == 1)? "" : "s");
    fprintf(fx, "%s", outx);

    fprintf(fx, ", gaps in second sequence: %d", gapy);
    if (gapy) {
        (void) sprintf(outx, " (%d %s%s)",
            ngapy, (dna)? "base": "residue", (ngapy == 1)? "" : "s");
        fprintf(fx, "%s", outx);
    }
    if (dna)
        fprintf(fx,
            "\n< score: %d (match = %d, mismatch = %d, gap penalty = %d + %d per base)\n",
            smax, DMAT, DMIS, DINS0, DINS1);
    else
        fprintf(fx,
            "\n< score: %d (Dayhoff PAM 250 matrix, gap penalty = %d + %d per residue)\n",
            smax, PINS0, PINS1);
    if (endgaps)
        fprintf(fx,
            "< endgaps penalized. left endgap: %d %s%s, right endgap: %d %s%s\n",
            firstgap, (dna)? "base": "residue", (firstgap == 1)? "" : "s",
            lastgap, (dna)? "base": "residue", (lastgap == 1)? "" : "s");
    else
        fprintf(fx, "< endgaps not penalized\n");
}

static      nm;          /* matches in core -- for checking */
static      lmax;        /* lengths of stripped file names */
static      ij[2];       /* jmp index for a path */
static      nc[2];       /* number at start of current line */
static      ni[2];       /* current elem number -- for gapping */
static      siz[2];
static char *ps[2];      /* ptr to current element */
static char *po[2];      /* ptr to next output char slot */
static char out[2][P_LINE]; /* output line */
static char star[P_LINE]; /* set by stars() */

/*
 * print alignment of described in struct path pp[]
 */
static
pr_align()
{
    int      nm;          /* char count */
    int      more;
    register i;

    for (i = 0; lmax > 0; i < 2; i++) {
        nm = stripname(namex[i]);
        if (nm > lmax)
            lmax = nm;

        nc[i] = 1;
        ni[i] = 1;
    }
}

```

...getmat

pr\_align

## FIGURE 4J

```

5      for (nn = nm = 0, more = 1; more; ) {
        for (i = more = 0; i < 2; i++) {
            /*
            * do we have more of this sequence?
            */
            if (!*ps[i])
10              continue;

            more++;

            if (pp[i].spe) { /* leading space */
                *po[i]++ = ' ';
                pp[i].spe--;
15            }
            else if (siz[i]) { /* in a gap */
                *po[i]++ = '-';
                siz[i]--;
20            }
            else { /* we're putting a seq element
                */
                *po[i] = *ps[i];
                if (islower(*ps[i]))
                    *ps[i] = toupper(*ps[i]);
                po[i]++;
                ps[i]++;

                /*
                * are we at next gap for this seq?
                */
                if (ni[i] == pp[i].x[i][i]) {
                    /*
                    * we need to merge all gaps
                    * at this location
                    */
                    siz[i] = pp[i].n[i][i] + 1;
                    while (ni[i] == pp[i].x[i][i])
                        siz[i] += pp[i].n[i][i] + 1;
40                }
                ni[i]++;
            }
        }
        if (++nn == olen || !more && nn) {
45            dumpblock();
            for (i = 0; i < 2; i++)
                po[i] = out[i];
            nm = 0;
        }
50    }

    /*
    * dump a block of lines, including numbers, stars: pr_align()
    */
55    static
    dumpblock()
    {
        ...
    }

```

...pr\_align

dumpblock



## FIGURE 4K

...dumpblock

```

5      (void) putc('\n', fx);
      for (i = 0; i < 2; i++) {
          if (*out[i] && (*out[i] != ' ' || *(po[i]) != ' ')) {
              if (i == 0)
                  nums(i);
              if (i == 0 && *out[1])
                  stars();
              putline(i);
              if (i == 0 && *out[1])
                  fprintf(fx, star);
              if (i == 1)
                  nums(i);
          }
      }
}

20  /*
    * put out a number line: dumpblock()
    */
    static
    numstix)
25      int      ix;      /* index in out[] holding seq line */
    {
        char      nline[P_LINE];
        register  i, j;
        register char *pn, *px, *py;
30
        for (pn = nline, i = 0; i < lmax + P_SPC; i++, pn++)
            *pn = ' ';
        for (i = nc[ix], py = out[ix]; *py; py++, pn++) {
            if (*py == ' ' || *py == '\n')
            35             *pn = ' ';
            else {
                if (i%10 == 0 || (i == 1 && nc[ix] != 1)) {
                    j = (i < 0)? -i : i;
                    for (px = pn; j / = 10, px--)
                        *px = j%10 + '0';
                    if (i < 0)
                        *px = '-';
                }
                else
            45                 *pn = *py;
                i++;
            }
        }
        *pn = '\0';
        nc[ix]--;
        for (pn = nline; *pn; pn++)
            (void) putc(*pn, fx);
        (void) putc('\n', fx);
55    }

    *
    * put out a line (name, [num], seq, [num]): dumpblock()
    */
    static

```

nums

static

## FIGURE 4L

```

5      int          i;
      register char *px;

      for (px = name[ix], i = 0; *px && *px != '\0'; px++, i++)
          (void)putc(*px, fx);
10     for (; i < lmax + P_SPC; i++)
          (void)putc(' ', fx);

      /* these count from 1:
       * ni[] is current element (from 1)
       * nc[] is number at start of current line
       */
15     for (px = out[ix]; *px; px++)
          (void)putc(*px & 0x7F, fx);
      (void)putc('\n', fx);
20 }

/*
 * put a line of stars (seqs always in out[0], out[1]): dumpblock()
 */
25 static
stars()
{
    int          i;
    register char *p0, *p1, cx, *px;

30     if (!*out[0] || (*out[0] == '\0' && *(p0[0] == '\0') ||
        !*out[1] || (*out[1] == '\0' && *(p1[1] == '\0')))
        return;
    px = star;
35     for (i = lmax + P_SPC; i; i--)
        *px++ = '\0';

    for (p0 = out[0], p1 = out[1]; *p0 && *p1; p0++, p1++) {
40         if (xbm[*p0-'A'] & xbm[*p1-'A']) {
            cx = '*';
            nm++;
        }
45         else if (!dna && !day[*p0-'A'] || *p1-'A' > 0)
            cx = '?';
        else
            cx = ' ';

50         }
        else
            cx = '?';
        *px++ = cx;
    }
    *px++ = '\n';
55     *px = '\0';
}

```

...putline

stars

## FIGURE 4M

```
/*
 * strip path or prefix from pn, return len: pr_align()
 */
5 static
  stripname(pn)                                stripname
    char    *pn;    /* file name (may be path) */
  {
    register char    *px, *py;
10     py = 0;
    for (px = pn; *px; px++)
      if (*px == '/')
15         py = px + 1;
    if (py)
      (void) strcpy(pn, py);
    return(strlen(pn));
20  }

25

30

35

40

45

50

55
```

## FIGURE 4N

```

/*
 * cleanup() -- cleanup any tmp file
 * getseq() -- read in seq, set dna, len, maxlen
5  * g_calloc() -- calloc() with error checkin
 * readjumps() -- get the good jumps, from tmp file if necessary
 * writejumps() -- write a filled array of jumps to a tmp file: nw()
 */
#include "nw.h"
10 #include <sys/file.h>

char    *jname = "/tmp/homgXXXXXX";    /* tmp file for jumps */
FILE    *fj;

15 int    cleanup();                    /* cleanup tmp file */
long    lseek();

/*
 * remove any tmp file if we blow
20 */
cleanup()
{
    int    i;

    if (fj)
25         (void) unlink(jname);
    exit(i);
}

/*
30 * read, return ptr to seq, set dna, len, maxlen
 * skip lines starting with ';', '<', or '>'
 * seq in upper or lower case
 */
char    *
35 getseq(file, len)
{
    char    *file;    /* file name */
    int     *len;    /* seq len */

    {
        char    line[1024], *pseq;
40         register char    *px, *py;
        int     natge, tlen;
        FILE    *fp;

        if ((fp = fopen(file, "r")) == 0) {
45             fprintf(stderr, "%s: can't read '%s'\n", prog, file);
            exit(1);
        }
        tlen = natge = 0;
        while (fgets(line, 1024, fp)) {
50             if (*line == ';' || *line == '<' || *line == '>')
                continue;
            for (px = line; *px != '\n'; px++)
                if (isupper(*px) || islower(*px))
                    tlen++;
55         }
        if ((pseq = malloc((unsigned)(tlen + 6))) == 0) {
            fprintf(stderr, "%s: malloc() failed to get %d bytes for '%s'\n", prog, tlen + 6, file);
            exit(1);
        }
    }
}

```

cleanup

getseq

## FIGURE 40

```

5      py = pseq + 4;
      *len = tlen;
      rewind(fp);

      while (fgets(line, 1024, fp)) {
          if (*line == ';' || *line == '<' || *line == '>')
              continue;
10         for (px = line; *px != '\n'; px++) {
              if (isupper(*px))
                  *py++ = *px;
              else if (islower(*px))
                  *py++ = toupper(*px);
15         if (index("ATGCU", *(py-1))
            natgc++;
        }
    }
    *py++ = '\0';
    *py = '\0';
    (void) fclose(fp);
    dna = natgc > (tlen/3);
    return(pseq + 4);
25 }

char *
g_calloc(msg, nx, sz)
    char *msg;          /* program, calling routine */
    int nx, sz;          /* number and size of elements */
30 {
    char *px, *calloc();

    if ((px = calloc((unsigned)nx, (unsigned)sz)) == 0) {
        if (*msg) {
35             fprintf(stderr, "%s: g_calloc() failed %d s (n=%d, sz=%d)\n", prog, msg, nx, sz);
            exit(1);
        }
    }
    return(px);
40 }

/*
 * get final jmps from dx[] or tmp file, set pp[], reset dmax: main()
 */
45 readjmps()
{
    int fd = 1;
    int sz, i0, i1;
    register int i, xx;
50     if (fd) {
        (void) fclose(fd);
        if ((fd = open(jname, O_RDONLY, 0)) < 0) {
            fprintf(stderr, "%s: can't open %s\n", prog, jname);
            cleanup(1);
65         }
    }
    for (i = i0 = i1 = 0, dmax0 = dmax, xx = len0; i < i1 + 1) {
        while (1) {

```

...getseq

g\_calloc

readjmps

## FIGURE 4P

...readjumps

```

5         if (tj < 0 && dx[dmax].offset && fj) {
            (void) lseek(fd, dx[dmax].offset, 0);
            (void) read(fd, (char *)&dx[dmax].jp, sizeof(struct jmp));
            (void) read(fd, (char *)&dx[dmax].offset, sizeof(dx[dmax].offset));
            dx[dmax].ijmp = MAXJMP-1;
        }
10        else
            break;
    }
    if (i >= JMPS) {
        fprintf(stderr, "%s: too many gaps in alignment\n", prog);
        cleanup(1);
15    }
    if (tj >= 0) {
        siz = dx[dmax].jp.n[i];
        xx = dx[dmax].jp.x[i];
        dmax += siz;
20        if (siz < 0) { /* gap in second seq */
            pp[1].n[i1] -= siz;
            xx += siz;

            /* id = xx - yy + len1 - 1
            */
25            pp[1].x[i1] = xx - dmax + len1 - 1;
            gapy++;
            ngapy += siz;

            /* ignore MAXGAP when doing endgaps */
30            siz = (-siz < MAXGAP || endgaps)? -siz : MAXGAP;
            i1++;
        }
        else if (siz > 0) { /* gap in first seq */
            pp[0].n[i0] = siz;
35            pp[0].x[i0] = xx;
            gapx++;
            ngapx += siz;

            /* ignore MAXGAP when doing endgaps */
40            siz = (siz < MAXGAP || endgaps)? siz : MAXGAP;
            i0++;
        }
    }
    else
        break;
45    }

    /* reverse the order of jumps
    */
    for (tj = 0, i0 = j; j >= i0; j++, i0--) {
50        i = pp[0].n[i]; pp[0].n[i] = pp[0].n[i0]; pp[0].n[i0] = i;
        i = pp[0].x[i]; pp[0].x[i] = pp[0].x[i0]; pp[0].x[i0] = i;
    }
    for (tj = 0, i1 = j; j <= i1; j++, i1--) {
55        i = pp[1].n[i]; pp[1].n[i] = pp[1].n[i1]; pp[1].n[i1] = i;
        i = pp[1].x[i]; pp[1].x[i] = pp[1].x[i1]; pp[1].x[i1] = i;
    }
    if (fd >= 0)
        (void) close(fd);
    if (tj) {
60        (void) ...
    }

```

## FIGURE 4Q

```
/*
 * write a filled jmp struct offset of the prev one (if any): nwo)
 */
5  writejmps(ix)
    int    ix;
    {
    char    *mktemp();
10     if (!fj) {
        if (mktemp(jname) < 0) {
            fprintf(stderr, "%s: can't mktemp() %s\n", prog, jname);
            cleanup(1);
15         }
        if ((fj = fopen(jname, "w")) == 0) {
            fprintf(stderr, "%s: can't write %s\n", prog, jname);
            exit(1);
20         }
        (void) fwrite((char *)&dx[ix].jp, sizeof(struct jmp), 1, fj);
        (void) fwrite((char *)&dx[ix].offset, sizeof(dx[ix].offset), 1, fj);
    }
25
30
35
40
45
50
55
60
```

writejmps

## FIGURE 5

5 GTGCTCTCCGAGGACAAGCAGGAGGNGGTGGAGCTGGTGAAGCACCATCTGTGGGCTCTG  
GAAGTGTGCTACATCTCAGCCTTGGTCTTGTCTTGCTTACTCACCTTCCTGGTCCTGATG  
CGCTCACTGGTGACACACAGGACCAACCTTCGAGCTCTGCACCGAGGAGCTGCCCTGGAC  
10 TTGAGTCCCTTGCAICGGAGTCCCATCCCTCCCGCCAAGCCATATTCTGTTGGATGAGC  
TTCAGTGCCTACCAGACAGCCTTTATCTGCCCTTGGGGCTCCTGGTGCAGCAGATCATCTTC  
TTCCTGGGAACCAACGGCCCTTGGCCTTCCTGGTGCTCATGCCGTGTGCTCCATGGCAGGAAC  
CTCCTGCTCTTCCGTTCCTGGAGTCTCTGTGGCCCTTCTGGCTGACTTTGGCCCTGGCT  
GFGATCTTGCAGAACATGGCAGCCCAATTGGGTCTTCCTGGAGACTCATGATGGACACCCA  
CAGCTGACCAACCGGCAGTGTCTATGCAGCCACCTTCTTCTCTTCCCCCTCAATGTG  
15 CTGGTGGGTGGCCATGGTGGCCACCTGGCGAGTGTCTCTCTGCCCCTTACAACGCCATC  
CACCTTGGCCAGATGGACCTCAGCCTGTGTGCCACCGAGAGCCGCCACTCTCGACCCCGGC  
TACTACACGTACCGAA

20

25

30

35

40

45

50



### FIGURE 6

5 CACAACCCAGGACACCCCTCTAGGATCCAGGCCA CTCTGTTCTGGGCTCAGAGGAGAAAGG  
CCCGTGTTCGGAGCACTCTGCTTTCCTTGGAGGGACAAAGTTTTCGGGAGAGATCAATAAAG  
GAAAGGAAAAGAGACAAAGTAAAGGAGAGGTTCAAGAGAGGCTTATTCAGAGAGAGAGGCGC  
AGAGAAATGTCCTCCCAAGCCAGCAGGGAACCAAGCTCTCCCGCGGGGCCACAGAGGACTACT  
CTATGTGGCACTGTGGTACATGATGAGGCCCCAGGGGGGGGAGAGCTCCAGCCAGAGGGGG  
10 AAGTGCCTCTGTGGCAACCAAGATCAACCCGGGCTGTACCAAGCCCTGCTTGGCTTGGCTGGC  
TGTCAATCTCTGTGCTGTCTGCTCCTGGCCATGTCTGGTGAAGGGCGCGGCCAGCTCTGGCGCTG  
ACTGTGTGGGTGTGAGGGCGCGGCTCTGCCAGGGCGCGGGCAGTGGCTGTCTGTCTTTTCA  
TGGTCTCTCTTGAAGCTGGCTGTCTTTGCTGTCTCCCGGAGAGAGAGGCTTGTGGCTTCTGT  
CTCTTGGCTCTAGCAGCCAGCCAGAGATGGGAAAGCTGAGGCTCCAGAGAGGGGCTGTGAAGGA  
15 TACTTGGAGCTTCTTATTTATGCTGGCTCTACTACCTCTGTGGCTTGGCTGTGCCACGGGCTGT  
GGCAGACAGCTGCAACAGCTGTCTGGGACGACGGCTGTCTGTGGCCCACTTGGGCTCCAGGG  
TCTTGGCAGAGGGGGAGAGTGTCCCGAGGAGTGGCCAGAGTGTACAAAGTACTACTGGCTCTGTGG  
CTTGGCTTGGCTTGGCTGTGGGCTGTGGATTCTGTAGGCTTTGTGACCTGTGTGAGCTGTG  
TGAAGAGCTTCAAGGCTGTGGACAGGAGCAGGCTCCAGAGGGCTGTGAGAGCACTACTCTGT  
20 AGGAAATATCTGTAGAGAAAGCTCTTGTGAGAGAGAGAGCTGTGAGAGCAGCTACCCACAGCTCCA  
AGCAAGCTTCTGTGTGGTGGGGCGGCTGTGTCTTGAAGACACTGTGATCTTACACTCCACAGG  
CAGGATTTCATCTCCCGCTGAAGCTGTGTCTTTCAAGCTACACTGACAGGGAGAGGCCCAATT  
AGCAGGTGGGCTTGGCTGTCTGTGGTGTGGGCTGTGACCACTATCCAGAGGCTGTGAGGGAG  
GGGTGACCAAGGAGATGTGTCTTCACTGTCTGTGGGGCTTGTGAATGTGGCTGTCCGAGGAGCA  
25 AGCAGGAGGTTGGTGTGAGCTGTGTGAAGCAACATCTGTGGGCTGTGTGAAGTGTGTGTACATCT  
CAGGCTTGTGTGTGTGGTGTCTTACTCACTTCTGTGGTCTGTGATGTGGCTCACTGGTGTACAC  
ACAGGAGCAAGCTTGTGAGCTCTGTGAGGAGAGAGCTGGCTTGGAGCTTGAATGTGGCTTGTGATC  
GGAGTCCCGCATCTGTGGGCGCAAGGCTATTTCTGTGTGAGAGCTTCAAGTGGCTTACAGGA  
CAGCTCTTATCTGTGGTGTGGGCTCTGTGTGTGAGCAGATCATCTGTCTTGTGGGAAACAGGG  
30 CCTTGGCTTGTGTGTGTGTGATCTGGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGT  
GGTGTGAGTGGT  
TGTGAGGGCTTGT  
35 AGCTTCAAGCTGT  
ACTTCTTGAAGATTTGAAGTCAAGCTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGTGT  
TCTTGTCAAGGCTGT  
CAGGGGTGAAG  
40 CTAGGG  
AGCCAAAGCTGTGAGGT  
GAGGGGAGGGAGAGGTGTAAAGCCAGCTGGCCATCTGTGTGTGTGTGTGTGTGTGTGTGTGTGT  
GAGGGGAGGGAGAGGTGTAAAGCCAGCTGGCCATCTGTGTGTGTGTGTGTGTGTGTGTGTGTGT  
45 GTTGT  
TGT  
TGT  
TGT  
50 TTTTGTATTTTATTAAGCTTTGGCTATTATGAAGAGGTTAGTGTGTGTGTGTGTGTGTGTGTGT  
CTGTCTTCTGTGAAGAA

## FIGURE 7

5 MSSQFAGNQTSPGATEDYSYGSWYIDEPOQGEELQPEGEVPSCHTSIPPGLYHACLASL  
 SILVLLLLLAMLVRRRQLWPDVCVRGRLPRPRAVFAAVFMVLLSSLCLLLPDEDALPFL  
 TLASAPSQDGKTEAPFCAGWKILGLFYAALYYPLAACATAGHTAAHLLGSTLSWAHLGV  
 QVWQFAECQVQPKIYKYSSLASLPLLLGLGLSLWYPVQLVRSFSRRTGAGSKGLQSS  
 10 YSEEYLRNLLCRKKLGSSYHTSKHGFLSWARVCLRHCIYTPQPGFHLPLKLVLSATLTG  
 TAIYQVALLLVGVVPTIQKVRAGVTTDVSYLLAGFGIVLSEDKQEVVELVKHHLWALE  
 VCYISALVLSCLLTFLVLMFSLVTHRTNLRALHRGAALDLSPLHRSPHPSRQAIFCWMS  
 FSAYQTAFICLGLLVQCIIFFLGTTALAFLVLMPLVHGRNLLLFRSLESSWPFWLTAL  
 AVILQNMAAHWVFLETHDGHPLTNRRVLYAATFLLFPLNVLVGAIVATWRVLLSALYN  
 15 AIHLGQMDLSLLPPRAATLPGYYTYRNFLKIEVSQSHPMATFCSLLQASLLPRTM  
 AAPQDSLRLPGEEDEGMQLLQTKDSMAKGARPGASFGRARWGLAYTLLHNPTLQVFRKTA  
 LLGANGAQP

20 **Important features of the protein:**  
**Signal peptide:**  
 none

**Transmembrane domain:**

25 54-71  
 93-111  
 140-157  
 197-214  
 291-312

30 356-371  
 425-444  
 464-481  
 505-522

35 Motif name: N-glycosylation site.  
 8-12

Motif name: N-myristoylation site.

40 50-56  
 167-173  
 232-238  
 308-314

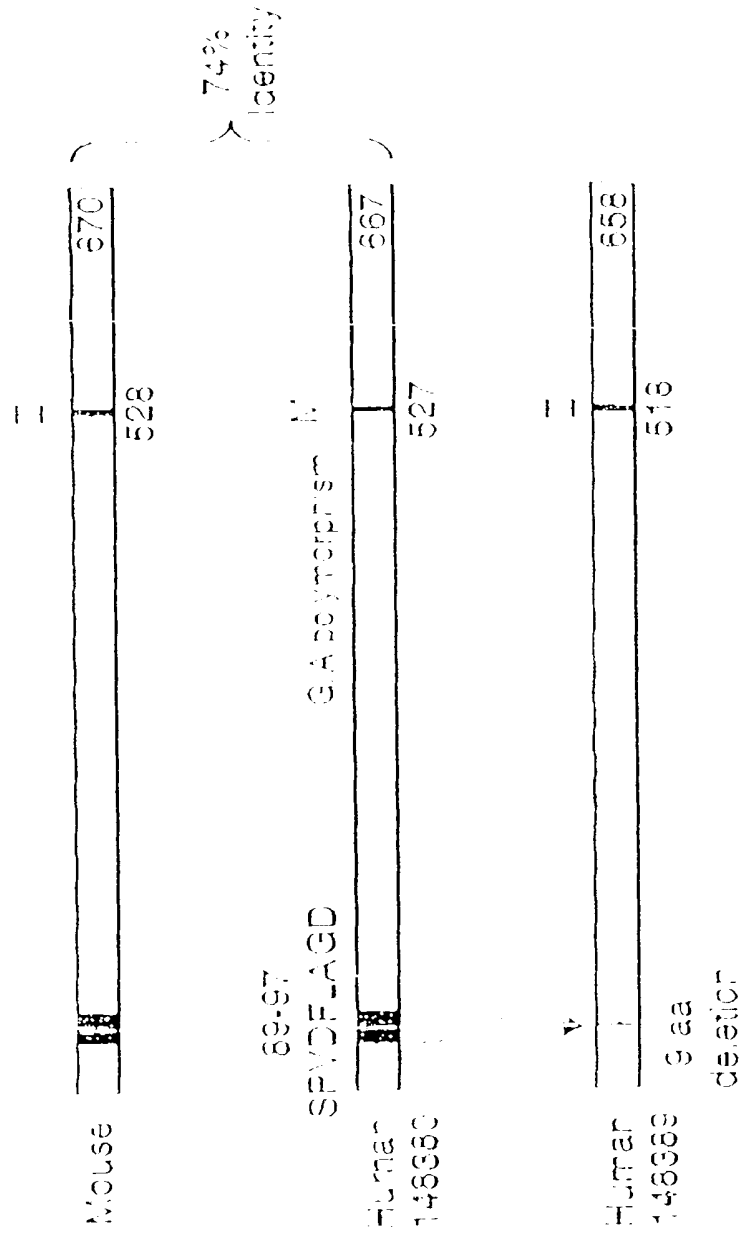
45 332-338  
 516-522  
 618-624  
 622-628  
 631-637

50 652-658

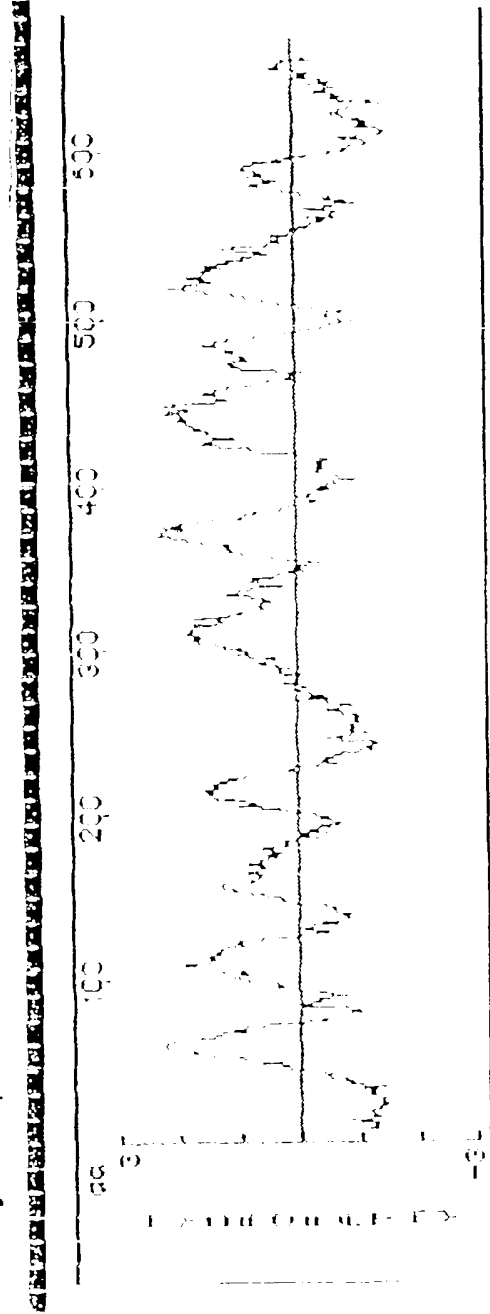
Motif name: Eukaryotic membrane lipoprotein lipid attachment site.  
 355-366

# Stra6 Variant Clones

SPVDF-AGD

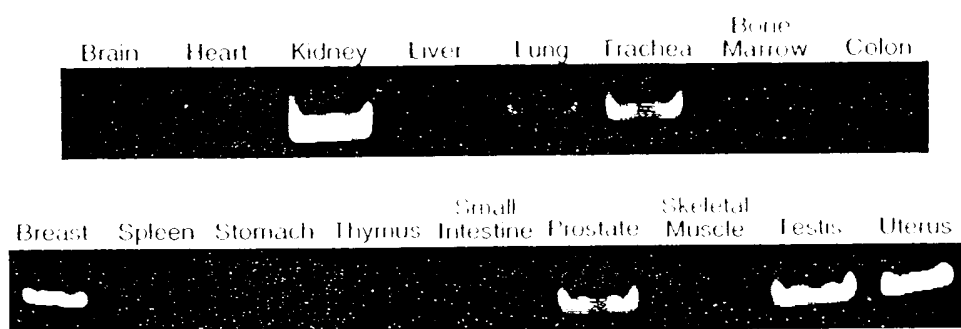


## -hydrophobicity Plot of Human Strag



- 3 kb mRNA
- 667 Amino Acids -->50% Residues Hydrophobic
- 73.5 kDa Protein
- 9 Potential Transmembrane Domains

FIGURE 10



# Strat6 RNA Expression in Human Colon Tumor Tissue

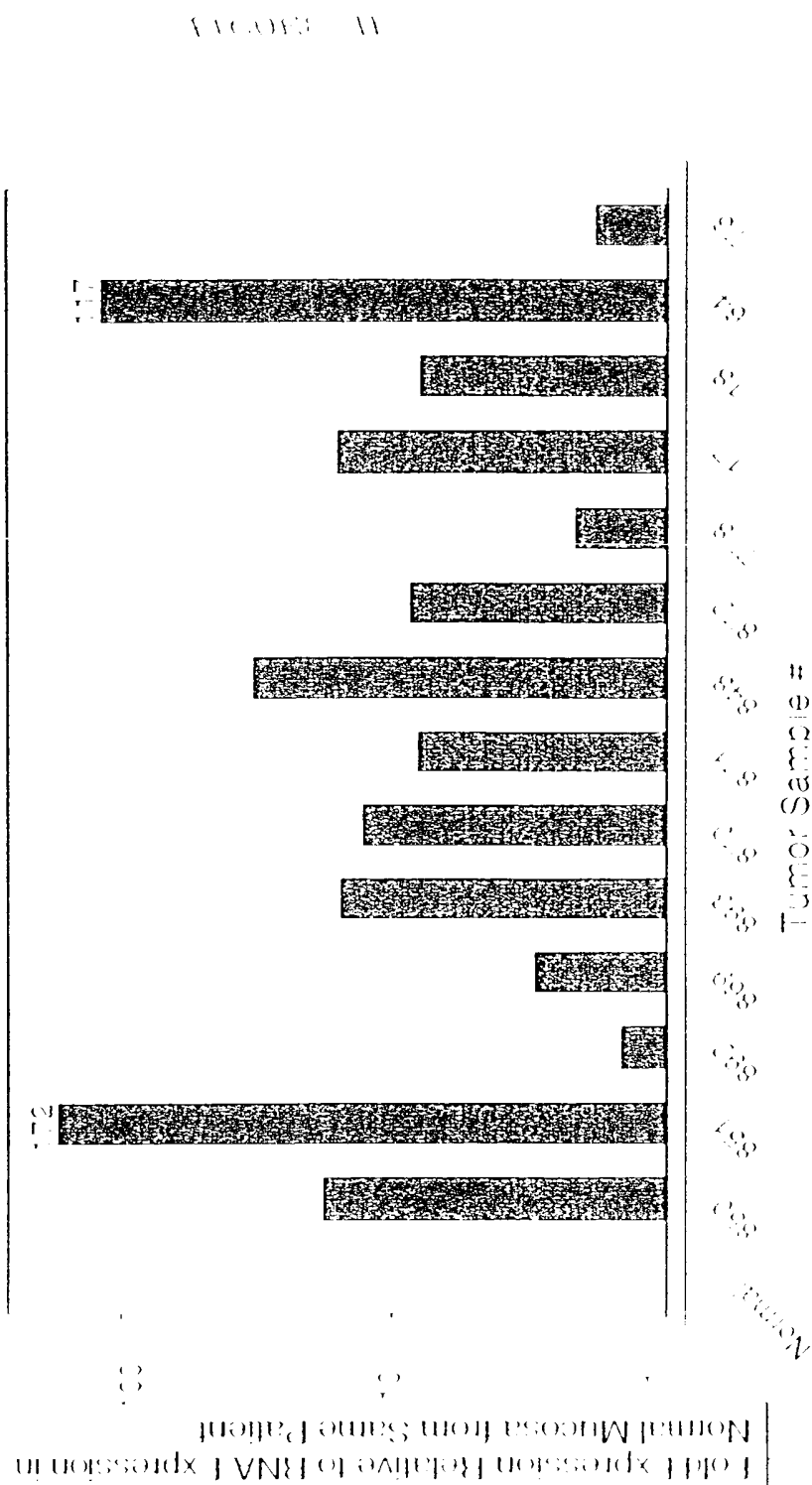
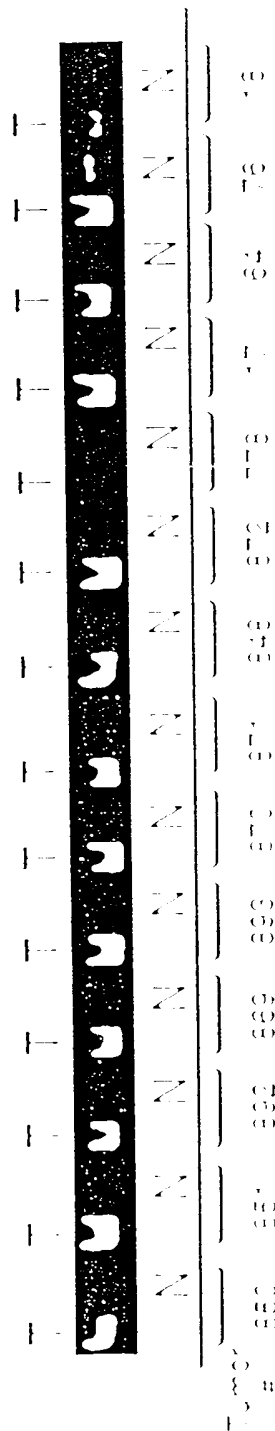


FIGURE 10A

# Stra6 RNA Expression in Human Colon Tumor Tissue vs Normal Mucosa From the Same Patient

Taqman Product Analysis After 40 Cycles

Stra6



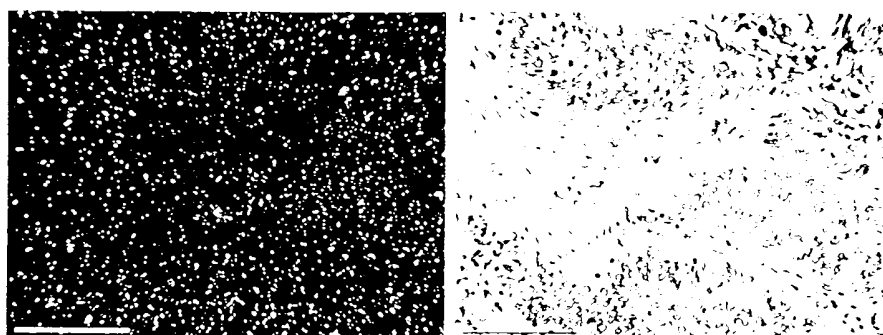
GAPDH



100 Tumor, Stra6, Normal, Set 1, 100

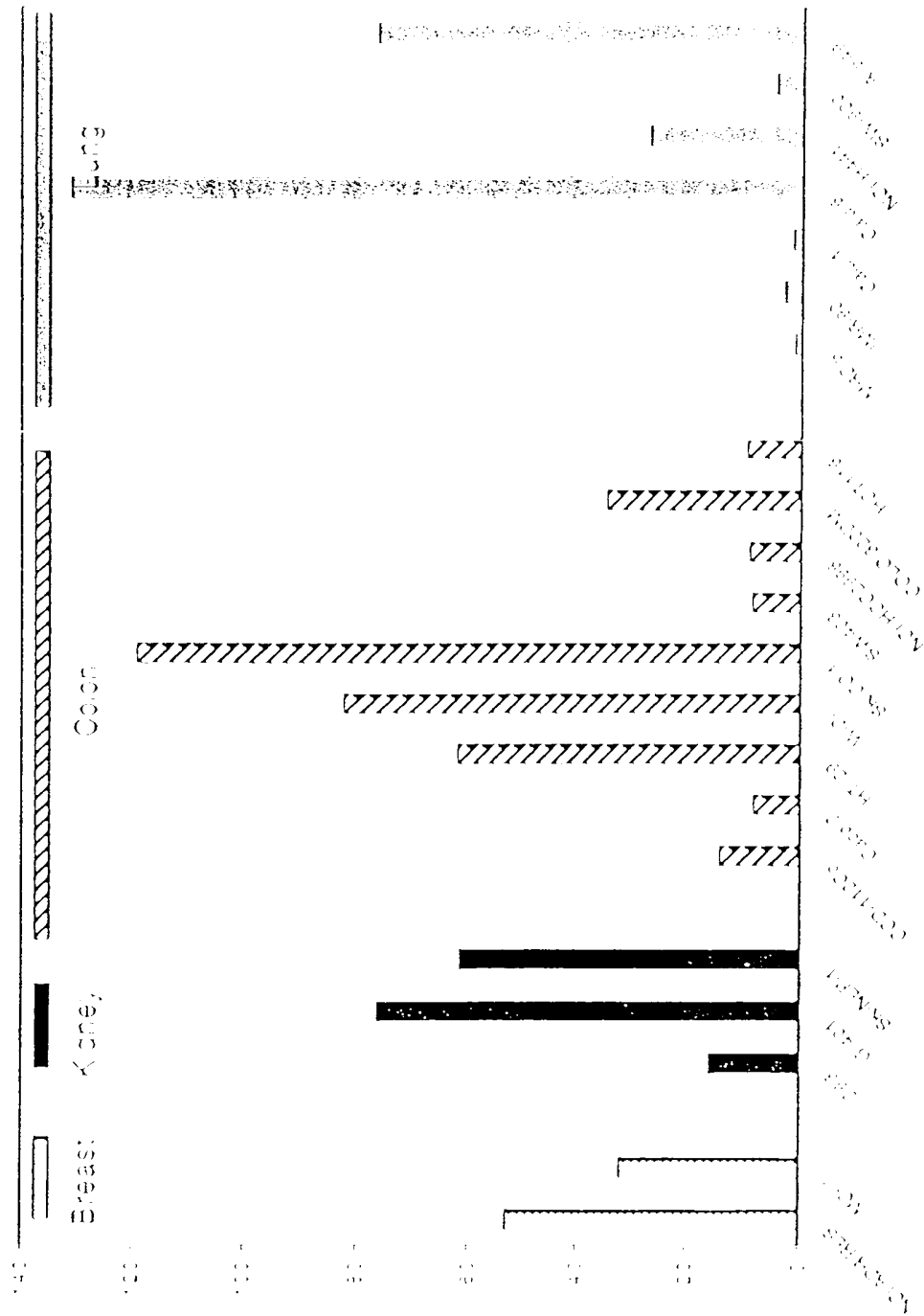
FIGURE 12B

C



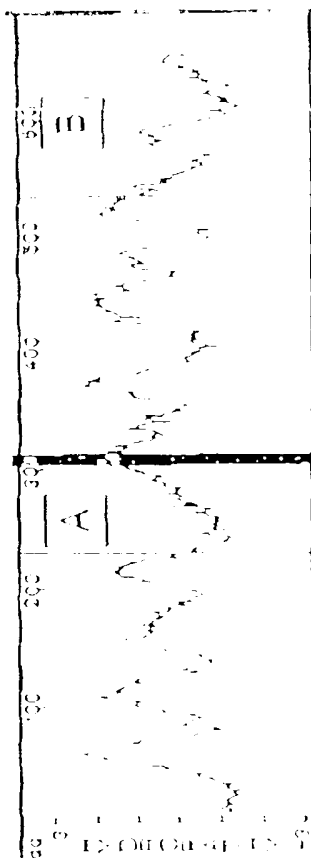


# TABLE 1



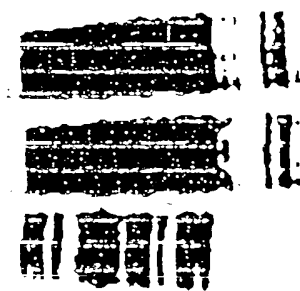
# Strat6 Peptide Expression in E. coli

Poly-His Cleavable Leader at N-Terminus



67 aa  
229-295

133 aa  
532-667



500 ml Culture  
15 L. Lane

Estimate  
~100 µg/ml

~50 mg/500 ml

17 kD →

9.4 kD →

pBR322  
A B

Dan Yarsura



FIGURE 16

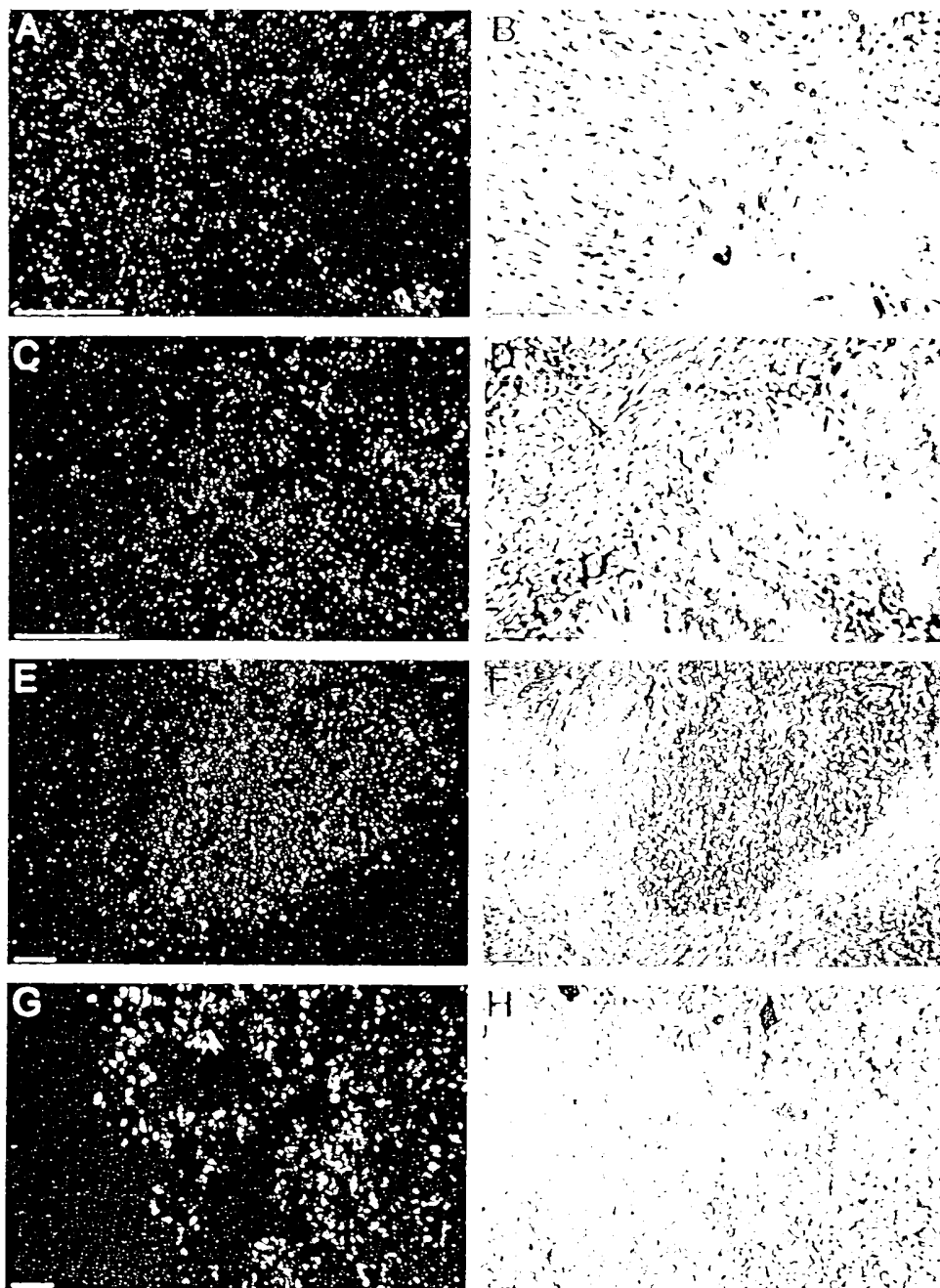


FIGURE 17

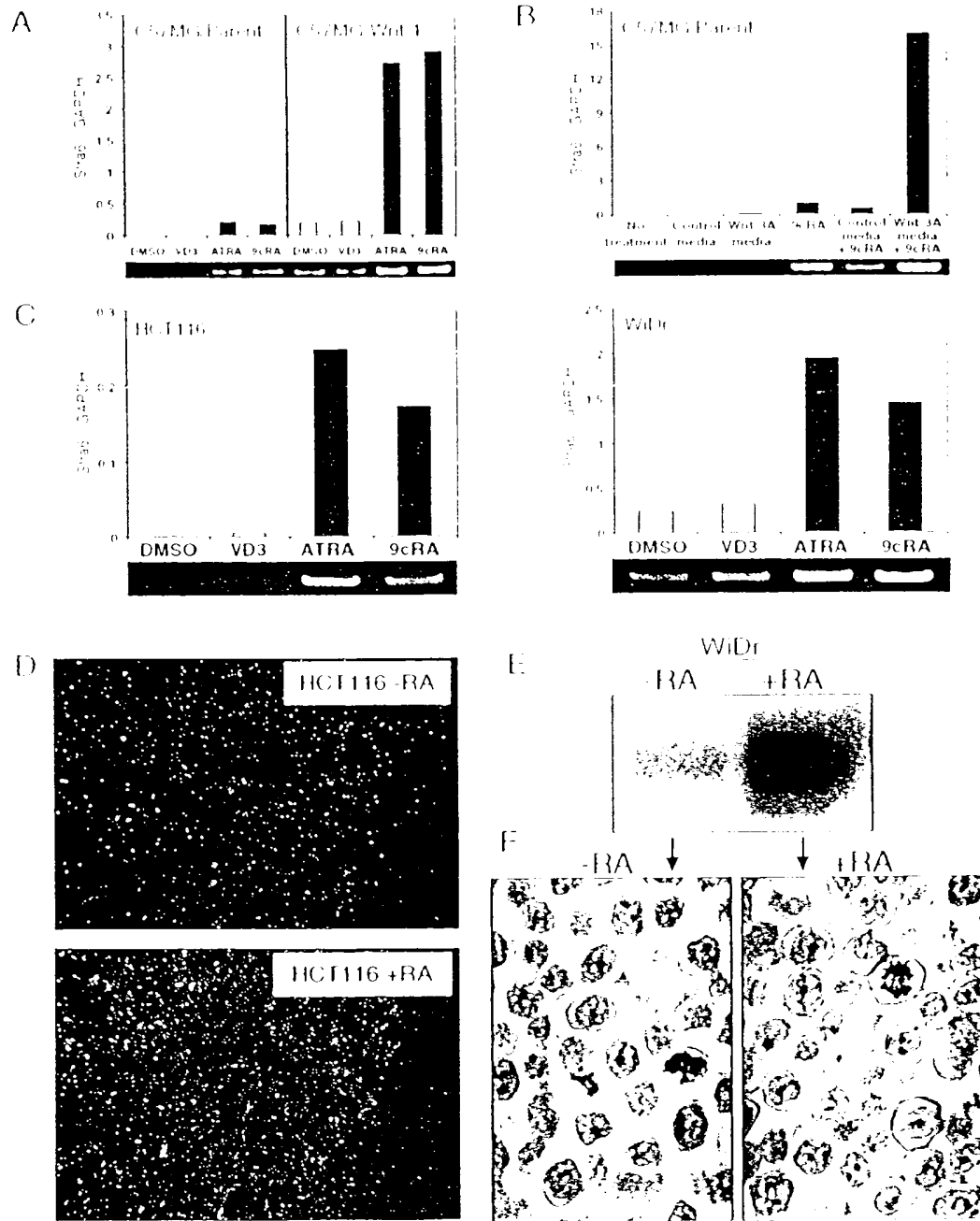


FIGURE 1B

